		School of Arts & Science
		VISUAL ARTS DEPARTMENT
		ART 267- X01 & X02
		Filmmaking and Animation 2
		2014W

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COURSE OUTLINE

The Approved Course Description is available on the web @ _____

Ω *Please note: this outline will be electronically stored for five (5) years only.*
   It is strongly recommended students keep this outline for your records.

1. Instructor Information

(a)	Instructor:	d. bradley muir		
(b)	Office Hours:	Thursdays and Fridays 3pm to 4pm or by appointment		
(c)	Location:	Y100		
(d)	Phone:	250.370.3385	Alternative Phone:	
(e)	Email:	muirb@camosun.bc.ca		
(f)	Website:			

2. Intended Learning Outcomes
(No changes are to be made to this section, unless the Approved Course Description has been forwarded through EDCO for approval.)

Upon completion of this course the student will be able to:

1. Demonstrate advanced skills in filmmaking through animated movement.
2. Breakdown and understand the nature of movement in relation to animation.
3. Identify and experiment with various methods of animation, including, but not limited to; traditional line, cel, stop-motion and cut-out animation techniques.
4. Assemble and manipulate animation projects using digital animation and film programs
5. Produce a short (1.5 – 2minutes) animated film drawing from various animation processes
6. Thoughtfully critique one's own and others' work.

3. Required Materials

(a) Texts: **Film Art: An Introduction, Bordwell Thompson** same as Art 266

(b) Other
Foundations tool kit from first year, external hard drive and or dedicated Flash Drive
Fine tip permanent black felt pen(s), pencils, etc, duo tang notebook, photocopying
    expense $5-$10, and any additional project specific materials.

4. Course Content and Schedule

(Can include: class hours, lab hours, out of class requirements and/or dates for quizzes, exams, lectures, labs, seminars, practicum's, etc.)

Class Hours. 9:30am – 1:20pm,
Lab 2:30pm – 3:30pm
Project Schedule (subject to changes). Each assignment will be elaborated on in class with demos and additional information.

1.Jan. 12/13 - Intro to course. View sample storyboards / animations. Make a cut-out. Animation stand refresher demo. Homework: Film 15 – 30 seconds of the cutout you made in class (due on Jan.26/27). Create a 6-10 frame storyboard accompaniment (due Jan. 19/20)

2.Jan. 19/20– View "Animated Motion Frame by Frame" parts 2-3. **Demo line drawing loop exercise and iMovie transfer.** Work on Artwork and storyboard for cut out. **Homework:** begin working on 20-30 second line animation **loop** (must loop for 2minutes, Due Feb .02) Create general sketch up for final animation project (due Feb.02/03).

3.Jan. 26/27 – Review / Crit. Cut-out animation. Show experimental films, **Demo sound.** Homework: Create a 20– 30 second experimental animation that includes basic sound component **(NO pre-recorded MUSIC)** (due Feb.09/10). Begin Developing Final Project storyboard 12-15 frames (due Feb.09/10).

4.Feb. 02/03– View Line Animation Loops. Confirm final project readiness and peer evaluation / final project pitch. **Demo Cel Loop exercise and demo review editing.** Homework: Create a minimum of 10-15 seconds Cel animation loop to create 30 second total (sound optional) (due Feb. 23/24). You will also be required to create a REEL including elements from all technical exercises including Cel (due Mar 01/02).

5.Feb. 09/10 – Review experimental animation with sound. Show sample films. Work in class on cel / editing exercise and artwork / storyboard required for filming major animation project. Storyboard should be very detailed and well evolved at this point. Home work: Complete filming of 'first' 20-30 seconds character and art development for major project (due Mar.01/02).

6.Feb. 16/17 – **READING BREAK**.

7.Feb. 23/24 – View cell / loop project. Work in class filming major animation projects artwork and storyboard. Home work: Complete filming 'first' 20-30 sec., create / revise final storyboard 12 – 15 frames committed to final project (due Mar.08/09), and begin filming 'second' 20 – 30 seconds of final project footage

8.Mar. 01/02 – Crit Animation Reels. View first 20 – 30 seconds of final animation footage in peer crits of tests in relation to final stage storyboard. Continue working on artwork and storyboard, completed storyboard must be 18 to 24 frames (due Mar.15/16). Homework: Changes based on feedback along with an additional 15 – 20 seconds of new footage for final animation.

9.Mar. 08/09 – Same small group crits based on evolution and changes from last week as well as new footage created. Complete artworks and storyboard. Homework: catch up and finalize all missing or problem work.

10.Mar. 15/16 – Working class, last chance to finish storyboards and artwork. Organize animation night. Homework: everything that is required / incomplete from above exercises and deadlines. <u>Storyboards handed in to be graded on Mar 29/30</u>

11.Mar. 22/23 – Final class time for Major animation project, due Mar. 29/30 beginning of class.

12.Mar. 29/30 – Crit FINAL ANIMATION PROJECT with appropriate titles, credits, etc. Homework: Revise, edit change all aspects possible based on crit. Don't forget to breath, in through the nose and out through the mouth! These are the moments that define us!

13.April 05/06 – Workday possible prep day for catch-up, redo, exhibition? **SCHOOL CLOSED FOR EASTER** Homework: Major project repair and completion.

14.April 12/13 – Final Class, Animations due at 4pm on individual DVD. Class time for organizing grad show and animation compilation / celebration of two great years!

5.   Basis of Student Assessment (Weighting)
(Should be linked directly to learning outcomes.)

- (a) %70   Final Project and accompanying storyboard completed and on time
(%20 Storyboard & %50 Animation)
- (b) N/A   Quizzes and Tests
- (c) %20   Sample and test animations based on different animation techniques
including experimental project
- (d) %10   Attendance; absenteeism without a valid excuse and / or continued lateness will have a negative effect on your grade, which may additionally affect time-based marks for Final Project.

6. Grading System
(<u>No</u> changes are to be made to this section, unless the Approved Course Description has been forwarded through EDCO for approval.)

Standard Grading System (GPA)

Percentage	Grade	Description	Grade Point Equivalency
90-100	A+		9
85-89	A		8
80-84	A-		7
77-79	B+		6
73-76	B		5
70-72	B-		4
65-69	C+		3
60-64	C		2
50-59	D	Minimum level of achievement for which credit is granted; a course with a "D" grade cannot be used as a prerequisite.	1
0-49	F	Minimum level has not been achieved.	0

Temporary Grades

Temporary grades are assigned for specific circumstances and will convert to a final grade according to the grading scheme being used in the course. See Grading Policy E-1.5 at **camosun.ca** for information on conversion to final grades, and for additional information on student record and transcript notations.

Temporary Grade	Description
I	*Incomplete*: A temporary grade assigned when the requirements of a course have not yet been completed due to hardship or extenuating circumstances, such as illness or death in the family.
IP	*In progress*: A temporary grade assigned for courses that, due to design may require a further enrollment in the same course. No more than two IP grades will be assigned for the same course. *(For these courses a final grade will be assigned to either the 3rd course attempt or at the point of course completion.)*
CW	*Compulsory Withdrawal:* A temporary grade assigned by a Dean when an instructor, after documenting the prescriptive strategies applied and consulting with peers, deems that a student is unsafe to self or others and must be removed from the lab, practicum, worksite, or field placement.

7. **Recommended Materials or Services to Assist Students to Succeed Throughout the Course**

LEARNING SUPPORT AND SERVICES FOR STUDENTS

There are a variety of services available for students to assist them throughout their learning. This information is available in the College calendar, at Student Services or the College web site at camosun.ca.

STUDENT CONDUCT POLICY

There is a Student Conduct Policy **which includes plagiarism**. It is the student's responsibility to become familiar with the content of this policy. The policy is available in each School Administration Office, at Student Services and on the College web site in the Policy Section.