CAMOSUN COLLEGE - COURSE OUTLINE

ART 160 - MULTI-MEDIA I

INSTRUCTOR: JUDIE PRICE

PHONE: 370-3385

OFFICE HOURS: Note timetable located on office door (Young 101G)

Overall Objectives:

This course will serve as a format for an exploration of multi-media and include as its overall objectives:

- the use of multi-media imagemaking as a creative process leading tosensitive human communication and expression, and
- the building of a philosophy and visual vocabulary connected with imagemaking and the encouragement of the written and verbal as compliments to this.

Specific Objectives:

- 1. To introduce the use and exploration of multi-media tools such as video, photography, sound. light, etc.
- 2. To introduce the concept of art as performance; developing ideas, scripts; executing movement, sets, lighting, sound, costume and text resulting in a live performance.
- 3. To introduce through films, slides, and guest artists/speakers some of the contemporary and historical uses of multi-media image-making;
- 4. To introduce the making of art as concept and its comparison to object (e.g. art and language, idea art). To learn to appreciate the image as delivered in a performance or presentation which is not permanent, but experiential.
- 5. To instill in students the importance of subject matter and content in imagemaking, and the validity of any medium to deal with this when properly handled.
- 6. To encourage students to use the environment they live in (local and global), as a source of subject matter relating to all aspects of their lives (social, spiritual, intellectual, practical, etc.).
- 7. To work in small groups towards projects which demand cooperation and illustrate the benefits of such activity (e.g. video assignments need group participation).

Students should acquire a basic knowledge which will allow them to work with:

- a. overhead, opaque, and 35 mm slide projectors;
- b. audio tape cassettes and basic digital and other sound mixing;
- c. digital video camcorder units for documentation purposes, expressive and experimental purposes;
- d. basic digital video editing equipment.

Evaluation:

- 1. Students will be expected to complete all assignments. These will be evaluated by the instructor in conjunction with the students. The growth and development of expressive and imaginative ways of conveying ideas, the quality of subject matter, and the final execution and presentation of projects will account for approximately 75% of the grade.
- 2. Student participation and involvement in respect to discussion, attendance, and interest (15%).
- 3. Students will be expected to keep a personal notebook in which they record, both visual and written information and observations, and the development of individual assignments and class activities. (5%)
- 4. A short research paper. (5%)

Text:

Performance Art: From Futurism to the Present, by Roselee Goldberg, and selected readings